



October Half Term Timetable 2024

Online Mini-Camp (28th Oct - 1st Nov)

DAY	Monday - 28th Oct	Tuesday - 29th Oct	Wednesday - 30th Oct	Thursday - 31st Oct	Friday - 1st Nov
Online 9AM - 12 PM	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>
	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>

Drop-off Camp (28th Oct - 1st Nov)

DAY	Monday - 28th Oct	Tuesday - 29th Oct	Wednesday - 30th Oct	Thursday - 31st Oct	Friday - 1st Nov
Blackheath (10 AM - 3 PM)	<u>Lego Robotics (7+)</u>	<u>AI with Cozmo & Sphero Robots (7+)</u>	<u>Game Design (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>
	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>

DAY	Monday - 28th Oct	Tuesday - 29th Oct	Wednesday - 30th Oct	Thursday - 31st Oct	Friday - 1st Nov
Wimbledon (10 AM - 4 PM)	<u>AI with Cozmo & Sphero Robots (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Game Design (7+)</u>	<u>Lego Robotics (7+)</u>
	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>

DAY	Monday - 28th Oct	Tuesday - 29th Oct	Wednesday - 30th Oct
Caterham (10 AM - 3 PM)	<u>Game Design (6+)</u>	<u>Lego Spike Prime (6+)</u>	<u>Minecraft (6+)</u>

DAY	Monday - 28th Oct	Tuesday - 29th Oct	Wednesday - 30th Oct	Thursday - 31st Oct	Friday - 1st Nov
Canterbury (10 AM - 3 PM)	<u>Minecraft (7+)</u>	<u>Lego Robotics (7+)</u>	<u>Game Design (7+)</u>	<u>Scratch (7+)</u>	<u>Stop Motion (7+)</u>
	<u>Python 10+</u>	<u>Python 10+</u>	<u>Python 10+</u>	<u>Python 10+</u>	<u>Python 10+</u>



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