



October Half-Term Timetable 2026

Online Mini-Camp (26th Oct - 30th Oct 2026)

DAY	Monday - 26 th Oct	Tuesday - 27 th Oct	Wednesday - 28 th Oct	Thursday - 29 th Oct	Friday - 30 th Oct
Online 9AM - 12 PM	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>
	<u>Python (10+)</u>	<u>Python (10+)</u>	<u>Python (10+)</u>	<u>Python (10+)</u>	<u>Python (10+)</u>

Drop-off Camp (26th Oct - 30th Oct 2026)

DAY	Monday - 26 th Oct	Tuesday - 27 th Oct	Wednesday - 28 th Oct	Thursday - 29 th Oct	Friday - 30 th Oct
Wimbledon (10 AM - 4 PM)	<u>Lego Robotics (6+)</u>	<u>Sphero (6+)</u>	<u>Game Design (6+)</u>	<u>Minecraft (6+)</u>	<u>Minecraft (6+)</u>
	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>

DAY	Monday - 26 th Oct	Tuesday - 27 th Oct	Wednesday - 28 th Oct	Thursday - 29 th Oct	Friday - 30 th Oct
Blackheath (10 AM - 3 PM)	<u>Minecraft (6+)</u>	<u>Minecraft (6+)</u>	<u>Sphero (6+)</u>	<u>Game Design (6+)</u>	<u>Lego Robotics (6+)</u>
	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>

DAY	Monday - 26 th Oct	Tuesday - 27 th Oct	Wednesday - 28 th Oct	Thursday - 29 th Oct	Friday - 30 th Oct
Dulwich (10 AM - 3 PM)	<u>Sphero (6+)</u>	<u>Game Design (6+)</u>	<u>Lego Robotics (6+)</u>	<u>Minecraft (6+)</u>	<u>Minecraft (6+)</u>

DAY	Monday - 26 th Oct	Tuesday - 27 th Oct	Wednesday - 28 th Oct	Thursday - 29 th Oct	Friday - 30 th Oct
Bexley (10 AM - 3 PM)	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>	<u>Minecraft (7+)</u>		

DAY	Monday - 26 th Oct	Tuesday - 27 th Oct	Wednesday - 28 th Oct	Thursday - 29 th Oct	Friday - 30 th Oct
Cobham (10 AM - 3 PM)	<u>Minecraft (6+)</u>	<u>Game Design (6+)</u>	<u>Minecraft (6+)</u>	<u>Lego Robotics (6+)</u>	<u>Minecraft (6+)</u>
	<u>Lego Robotics (6+)</u>	<u>Minecraft (6+)</u>	<u>Game Design (6+)</u>	<u>Lego Robotics (6+)</u>	<u>Minecraft (6+)</u>
Caterham (10 AM - 3 PM)	<u>Cyber Security (10+)</u>	<u>Cyber Security (10+)</u>	<u>Cyber Security (10+)</u>	<u>Cyber Security (10+)</u>	<u>Cyber Security (10+)</u>

DAY	Monday - 26 th Oct	Tuesday - 27 th Oct	Wednesday - 28 th Oct	Thursday - 29 th Oct	Friday - 30 th Oct
Canterbury (10 AM - 3 PM)	<u>Minecraft (7+)</u>	<u>Lego Robotics (7+)</u>	<u>Game Design (7+)</u>	<u>VR Coding (7+)</u>	<u>Minecraft (7+)</u>
	<u>Lego Robotics (5+)</u>	<u>ScratchJr (5+)</u>			
	<u>Python 1 & 2 (10+)</u>	<u>Python 1 & 2 (10+)</u>	<u>Python 1 & 2 (10+)</u>	<u>Python 1 & 2 (10+)</u>	<u>Python 1 & 2 (10+)</u>
	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>	<u>AI Coding (9+)</u>

Ashford (10 AM - 3 PM)				<u>Lego Robotics (7+)</u>	<u>VR Coding (7+)</u>
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